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OPERATIONS AND PRODUCTION EXECUTIVE

DAY-TO-DAY FLOOR OPERATIONS
PRODUCTION SCHEDULING AND ANALYSIS
QUALITY CONTROL AND OVERSIGHT
SOP DEVELOPMENT AND IMPLEMENTATION

EQUIPMENT ACQUISITION AND MAINTENANCE VENDOR RELATIONS AND NEGOTIATIONS CONSUMABLE ACQUISITION MANAGEMENT EMPLOYEE TRAINING AND DEVELOPMENT

PROFESSIONAL EXPERIENCE

Logomark

[Tustin, CA]

Director of Production 2016 to present Advancing corporate initiatives and driving revenue growth through strategic workflow optimization and cost management

- Created a new revenue channel in response to the COVID-19 pandemic by building out a
 PPE division to sustain operations throughout the lockdown and generating several million
 dollars in additional sales
- Designed an automated virtual image request system utilizing custom artwork templates, increasing output by over 100% while decreasing average cost per image
- Led the implementation and ongoing development of an in-house designed production floor scheduling system to meet growing production demands, increasing output by over 30% while reducing overtime by 75% and eliminating late shipments

Production Manager

Integrated cross-functional departments to streamline efficiency and improve productivity

- Hiring and supervising manager for 110+ managers and employees
- Oversaw operations for nine departments (including employee output monitoring and reporting), the implementation of strict quality control guidelines, and monthly safety reviews
- Collaborated directly with outside vendors and engineers to reduce equipment maintenance costs by more than \$30,000 annually

Print Department Manager

2005 – 2008

Consolidated Screen and Pad Print departments to minimize production redundancies

- Introduced stringent production procedures, immediately reducing client returns and credits
- Drove unit growth while working with an increasingly shrinking physical footprint

Production Art Manager 2002 – 2005 Managed all operational and functional aspects of the Production Art Department, including direct communications with both internal departments, as well as outside clients and vendors

Production Artist 2001 – 2002 Designed, proofed, and output production-ready artwork with the goal of exceeding client expectations while still keeping within standard production guidelines

2002 Production Art Manager 2008 Production Manager

Triple A Containers, Inc.

[Buena Park, CA]

Graphics Coordinator

Artwork creation and procurement of polymer printing dies

- Designed, proofed, and ordered polymer printing dies for large corrugate packaging
 - Built client-facing project / order tracking website with automated daily updates
 - Introduced design concepts to broaden the Art Department's overall client portfolio

CERTIFICATIONS + EDUCATION

Data Analytics Google Data Analytics Professional Certificate - in Progress

Graphic Design Certificate, 1999 General Studies Coursework, 1998